

Virtual Reality training through the EU Virtual Judicial Academy

A dynamic, navigable environment where justice practitioners can come together to learn, teach, and collaborate across borders and languages.



A few words on the education model



Today prosecutors, judges and lawyers need a compass in the complexities of EU instruments, tools, procedures and competent authorities in order to define a coherent strategy for each specific case.





VR-DigiJust contributes to the effective and coherent application of specific EU cooperation instruments at regional level through a decentralized cross-border and cross-professional training strategy in the framework of the Council Conclusions 6926/211. At the center of the VR-DigiJust the impact of the new technologies firstly on the work of regional prosecutor offices and their staff, judicial officers and lawyers.

Training's target groups are Judicial Authorities (judges, prosecutors, judicial experts, magistrates, judicial officers), Law Enforcement Authorities and Police forces as well as Lawyers working in this field.

During the training the participants will familiarise themselves with advanced & tailor-made tools developed within the frame of the project, while also using Virtual Reality technology.

The participants after the trainings will be able to:

- Understand the relationship between different judicial systems, when confronted with cascade investigations with a wide EU impact.
- Deepen their knowledge upon the European Arrest Warrant, European Investigations Order, Alternative measures and sentences, e-Codex: How to use the e-Edes Platform, Restorative justice and human rights as well as EPPO.
- Exchange good practises of cooperation and experiences, strengthening & cultivating their in between collaboration, communication channels and trust.
- Have access to better and more available evidence between national and European judicial systems, technologies & European legal tools

Structure & Programme of the training

The training program is based on blended learning methods including Virtual Reality training sessions, online synchronic and a-synchronic learning, and traditional classroom lessons using avataring, role playing & mutual training strategies. Before and after the training evaluation questionnaires will be distributed.

The core of the training program will be implemented through the **EU <u>VR JUDICIAL ACADEMY</u>**, represented by 6 'intelligent avatars' who play the role of tutors, co-trainers, legal consultants and advisors for trainees.

The VR trainings will take place in Italy, Greece, Germany, France and Belgium within July-September 2025 in partners national languages depending the format of the training. Members from all the above-mentioned institutions will collaborate among others in mixed groups, where both practical and theoretical knowledge will be gained.

The participation of female and non-binary operators of justice is encouraged.



Important Note

You will find a sneak peak of the EU VR JUDICIAL ACADEMY here







For further information upon national trainings' thematic & registrations, please contact project partners!

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